How to run and compile with Microsoft Visual Studio:

* Option 1: adds details of the recipe that the user wants to store by asking for the name, number of ingredients, quantity, unit, calories food group and steps.
* Option 2: displays all recipes taken from the user.
* Option 3: displays a specific recipe using a recipe name.
* Option 4: will ask the you to scale the calories and quantity by (0,5, 2 or 3).
* Option 5: will rest the calorie and quantity that has been changed back to its default value.
* Option 6: clears all the existing information, stored as memory.
* Option 7: will exist or stop the program.

GitHub Link:

<https://github.com/RC-Pretoria-Campus-PROG5121/prog6221---g2---poe---part-1-keadub.git>

Changes:

I have added comments in all the class to show what each method does, due to the addition of ne methods. To store recipe details I used an array list that hold a limited number of variables, now I use a generic list that can hold an unlimited number of recipe details. For resetting scale method, I am dividing by a factor of two. I have added Calories, food Group and name (Title)as a requirement for the user to be more detailed about the information. I have added a method to sort method recipe upon display based on the first recipe add.

Screenshots:



